

Year 2
Spring 2

Manor Leas Infant School Knowledge Organiser

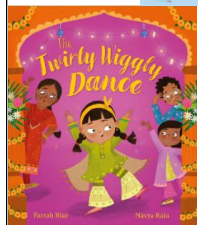
Physical Education

Dance



Star Words	Definition
Action	A movement you make with your body.
Dynamics	How you move (fast, slow, strong or gentle).
Space	The area around you where you move safely.
Counts	Numbers we use to stay in time with the music.
Pathway	The route you travel in (straight, curved, zigzag)

Helpful Books



Home Learning Ideas

Animal Dance

How to play:

- Create a short dance that uses the movements of an animal of your choice.
- Try not to just act like the animal, but use their movements e.g. the way they crawl, walk, sleep or jump.
- Think about how quickly or slowly they move.
- Think about how they move e.g. bouncy, smoothly.
- Choose some music that suits your animal too.

Show your dance to a family member or friend.

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Sticky Knowledge

In this unit, pupils explore dance through a range of themes. They will practise travelling actions, balances and movement skills, learning to count to the music and move in time. Pupils will copy, repeat and link actions to create short dance phrases. They will work on their own and with a partner to create ideas, perform to others and begin to give simple feedback using dance vocabulary.



I can create a dance using different actions.

Think of different ways to move. Link all your actions to make a dance.

I can change how I move.

Try moving fast and slow. Try moving at different levels.

I can use space safely.

Keep looking for spaces to move in to. Be aware of others around you.



I can copy, repeat and link movements.

Watch carefully. Try your best to copy and remember.

I can work with a partner to create a dance.

Make your dance together. Share and listen to each others ideas.

I can perform my dance to others.

Stand still while you wait for the music. Dance confidently and use good actions.

Helpful Websites

Head to the youtube channel to watch the skills videos for this unit.

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